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Attendees: <Emmanuel Henley, Andy Regueira>

Start time: <January 27, 2017 12:20PM>

End time: <January 27, 2017 12:20PM>

What went wrong?

* Did we do a good job estimating our team's velocity?
  + N/A
* Did we do a good job estimating the points (time required) for each user story?
  + N/A
* Did each team member work as scheduled?
  + yes

What went right?

* organization
* communication amongst team members as well as the product owner and graduate mentor (Stephanie Lunn)

How to address the issues in the next sprint?

* How to improve the process?
  + N/A
* How to improve the product?
  + N/A

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Attendees: <Emmanuel Henley, Andy Regueira>

Start time: <February 10, 2017 12:00 PM>

End time: <February 10, 2017 12:20 PM>

What went wrong?

* Did we do a good job estimating our team's velocity?
  + N/A
* Did we do a good job estimating the points (time required) for each user story?
  + For the overall user stories within this sprint we did a good job estimating the points required.
  + We could improve on the point assignments for the individual tasks. For example, we gave too little points for coding because we did not take into account the unforeseen changes that are made throughout the sprint. We also assigned too much points for the testing tasks.
* Did each team member work as scheduled?
  + yes

What went right?

* organization
* Open and constant communication amongst team members as well as the product owner and graduate mentor (Stephanie Lunn)
* Openness to helping each other

How to address the issues in the next sprint?

* How to improve the process?
  + Because of some of the initial obstacles that we faced, like documentation guidelines and needed templates, we ended up falling behind on certain things. So now that we are more familiar with the process, we can speed things up.
* How to improve the product?
  + We could add a spinner to the counseling section so that everything loads and then the view is presented to the user (currently there are certain elements that load before the counselor, like the counselor’s captioned speech, which does not make sense to load before the actually counselor). Our product owner agrees and has added it to next sprint.

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Attendees: <Emmanuel Henley, Andy Regueira>

Start time: <February 24, 2017 12:00 PM>

End time: <February 24, 2017 12:20 PM>

What went wrong?

* Did we do a good job estimating our team's velocity?
  + N/A
* Did we do a good job estimating the points (time required) for each user story?
  + For the overall user stories within this sprint we did a good job estimating the points required.
  + We improved with the assignment of task points, which was mentioned in last Retrospective Meeting.
* Did each team member work as scheduled?
  + yes

What went right?

* Open and constant communication amongst team members as well as the product owner and graduate mentor (Stephanie Lunn)
* We also did well seeking help from others in the Visage Lab whenever we encountered any issues that we were not able to resolve on our own.
* Openness to helping each other

How to address the issues in the next sprint?

* How to improve the process?
  + Communicate with the Visage Lab at the beginning of each sprint to see whether there are any issues that we need to be aware of or if there are in future updates that are planning to be made that may affect our work.
* How to improve the product?
  + To maintain the same styling throughout the product.

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Attendees: <Emmanuel Henley, Andy Regueira>

Start time: <March 10, 2017 12:00 PM>

End time: <March 10, 2017 12:20 PM>

What went wrong?

* Did we do a good job estimating our team's velocity?
  + N/A
* Did we do a good job estimating the points (time required) for each user story?
  + For the overall user stories within this sprint we did a good job estimating the points required.
* Did each team member work as scheduled?
  + yes

What went right?

* Open and constant communication amongst team members as well as the product owner and graduate mentor (Stephanie Lunn)
* Being available whenever we needed each other.
* Working as a team.

How to address the issues in the next sprint?

* How to improve the process?
  + Communicate with the Visage Lab at the beginning of each sprint to see whether there are any issues that we need to be aware of or if there are in future updates that are planning to be made that may affect our work. (Continue to improve this from last retrospective meeting)
* How to improve the product?
  + To continue to communicate with each other to ensure we continue to use the same styling throughout the development of eEVA.

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Attendees: <Emmanuel Henley, Andy Regueira>

Start time: <March 24, 2017 12:00 PM>

End time: <March 24, 2017 12:20 PM>

What went wrong?

* Did we do a good job estimating our team's velocity?
  + N/A
* Did we do a good job estimating the points (time required) for each user story?
  + yes
* Did each team member work as scheduled?
  + Yes, although we had midterms this week we made sure we let each other know when we would be available that way we could collaborate with each other whenever it was necessary.

What went right?

* Continued to have open and constant communication amongst team members as well as the product owner(Dr. Lisetti) and graduate mentor (Stephanie Lunn).
* We continued to work well as a team.
* We were comfortable with giving and receiving each other’s constructive criticism that way we ensured the best product from the both of us.
* We did a good job this Sprint being flexible and understanding of each other’s time, that way we were able to meet everyday this Sprint without any problems despite of both of our busy exam schedules.

How to address the issues in the next sprint?

* How to improve the process?
  + Communicate with the Visage Lab at the beginning of each sprint to see whether there are any issues that we need to be aware of or if there are in future updates that are planning to be made that may affect our work. (Continue to improve this from last retrospective meeting)
* How to improve the product?
  + Add the ability to add a “Next” button element via the survey editor.
  + Add the ability to add a “Open Ended Question” element via the survey editor.
  + Continue the same styling throughout the system to ensure consistency.

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Attendees: <Emmanuel Henley, Andy Regueira>

Start time: <April 7, 2017 12:00 PM>

End time: <April 7, 2017 12:20 PM>

What went wrong?

* Did we do a good job estimating our team's velocity?
  + N/A
* Did we do a good job estimating the points (time required) for each user story?
  + yes
* Did each team member work as scheduled?
  + Yes

What went right?

* Continued to have open and constant communication amongst team members as well as the product owner(Dr. Lisetti) and graduate mentor (Stephanie Lunn). This Sprint there was an issue with eEVA’s TTS, we communicated these issues as quickly as they arouse, the product owner is currently working on a remedy for this problem.
* We continued to work well as a team.
* We did a good job working on this that were related. (e.g., I worked on the user story GamePlanOverview while Andy simultaneously worked on the user story GamePlanPopup)
* We did a good job at orchestrating the merge of the surveys that were created by the both of us into a single database instance.

How to address the issues in the next sprint?

* How to improve the process?
  + Create a list of tasks that are not directly related to the user stories at the beginning of the Sprint that way we can minimize “loose ends” at the end of a Sprint
* How to improve the product?
  + Continue the same styling throughout the system to ensure consistency.
  + Improve code reusability throughout the system